

Questions Only

Description

A scene is improvised, in which any sentence used by the players must be a question. Players that use statements instead of questions are boo-ed out by the audience (audience yells `Die`) and are replaced by other players. New players need to take over the character of the players they replace.

Notes

Although questions are quite often frowned upon in improv (see Questions, Wimping, and Waffling below), in this game the idea is to build a story. That implies that any question should be giving information, and should be (implicitly) advancing on the information already available. Evidently, the next player should implicitly accept any information that was given in the previous question(s).

Questions are generally frowned upon in improv, though they are not always a bad thing. A question that gives no information and leaves the rest of the action/the story to be defined by the other players is a form of Wimping. But a question that implies a lot of information about how the story might continue can be quite useful - assuming of course, that all replies to questions are positive, in the sense of Accepting the information in the question.

Wimping is accepting offers but refusing to do anything with them.

Examples are asking open Questions, thus leaving the action to be decided by the other player.

Waffling is postponing by lack of ideas or without accomplishing any action; you just keep on babbling in the hope you`ll have an idea.